Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Long = 23B Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** (Column 1) (Column 2) TYPE [**SMALL ENTITY** OR **TOTAL CLAIMS** 0 RATE FEE RATE FEE FOR NUMBER EXTRA BASIC FEE 385.00 OR BASIC FEE NUMBER FILED 770.00 TOTAL CHARGEABLE CLAIMS 0 minus 20= Ø XS 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = Q. X43= X86= **OR** MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 385 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY OR **SMALL ENTITY** (Column 1) (Column 3) (Column 2) CLAIMS HIGHEST ADDI-ADDI-⋖ REMAINING NUMBER PRESENT AMENDMENT RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE .. 20 Total Minus 0 X\$ 9= X\$18= OR Independent Minus X88≤ X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL **AFTER** RATE TIONAL AMENDMENT **PREVIOUSLY** RATE **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-O ADDI-REMAINING NUMBER PRESENT ENDMENT TIONAL **PREVIOUSLY** RATE RATE TIONAL AFTER **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus ** X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

[&]quot;"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.